

```
// WW1.cpp : Defines the entry point for the console application.
//

#include <stdio.h>

int main(int argc, char *argv[])
/*-----
    main
-----*/
{
    printf("Zaczynamy\n");
    printf("\tnauke\n\t\tjezyka C\n");

    int it;
    for(it=0; it<argc; ++it)
    {
        printf("%s\n", argv[it]);
    }

    //wait while EOF will be accepted

    int ch;    /* definition of char ch*/
    while((ch = getchar()) != EOF)
        putchar(ch);

    return 0;
}
```