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// W11_1.cpp : Defines the entry point for the console application.
//             Manipulatory Wejscia/ Wyjscia

#include "stdafx.h"
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;

int _tmain(int argc, _TCHAR* argv[])
{
    double a = 3.14159236;
    int i = -15;
    char str[] = "abcdef";

    //get default flags for stream cout
    ios::fmtflags default_flags = cout.flags();

    cout << "default\n";
    cout << a << "    " << i << "    " << str << endl;

    cout << "szerokosc 10" << endl;
    cout << setw(10) << a << "    " << setw(10) << i << "    " << setw(10) << str << endl;

    cout << "szerokosc 10, wyrownanie left" << endl;
    cout << left;
    cout << setw(10) << a << "    " << setw(10) << i << "    " << setw(10) << str << endl;

    cout << "szerokosc 10, wyrownanie internal, pokaz znak liczby" << endl;
    cout << internal << showpos;
    cout << setw(10) << a << "    " << setw(10) << i << "    " << setw(10) << str << endl;
    cout << noshowpos; //usun wydruk znaku liczby

    //set ios flags as default
    cout << setiosflags(default_flags);
    cout << "default\n";
    cout << a << "    " << i << "    " << str << endl;

    //wydruk tabeli
    streamsize mywidth = 10;
    cout << "WYDRUK TABELI" << endl << endl;
}

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cout << left;
cout << setw(mywidth) << "i" << setw(mywidth) << "log(x)" << setw(mywidth);
cout << "log10(x)" << endl;
for(i=2; i<=10; i++)
{
    cout << setw(mywidth) << i;
    cout << setw(mywidth) << log((double)i);
    cout << setw(mywidth) << log10((double)i);
    cout << endl;
}

cout << endl;
cout << "WYDRUK TABELI" << endl << endl;
cout << left;
mywidth = 20;
cout << setw(5) << "i" << setw(mywidth) << "log(x)" << setw(mywidth);
cout << "log10(x)" << endl;
cout << setprecision(3) << setfill('_') << scientific;
for(i=2; i<=10; i++)
{
    cout << setw(5) << i;
    cout << setw(mywidth) << log((double)i);
    cout << setw(mywidth) << log10((double)i);
    cout << endl;
}

cout << endl;
cout << "WYDRUK TABELI" << endl << endl;
cout << right;
mywidth = 20;
cout << setw(5) << "i" << setw(mywidth) << "log(x)" << setw(mywidth);
cout << "log10(x)" << endl;
cout << setprecision(3) << setfill(' ') << scientific << showpos;
for(i=2; i<=10; i++)
{
    cout << setw(5) << i;
    cout << setw(mywidth) << log((double)i);
    cout << setw(mywidth) << log10((double)i);
    cout << endl;
}

system("pause");

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    return 0;  
}
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